To: BBXRT Data Analysts

From: R. Kelley

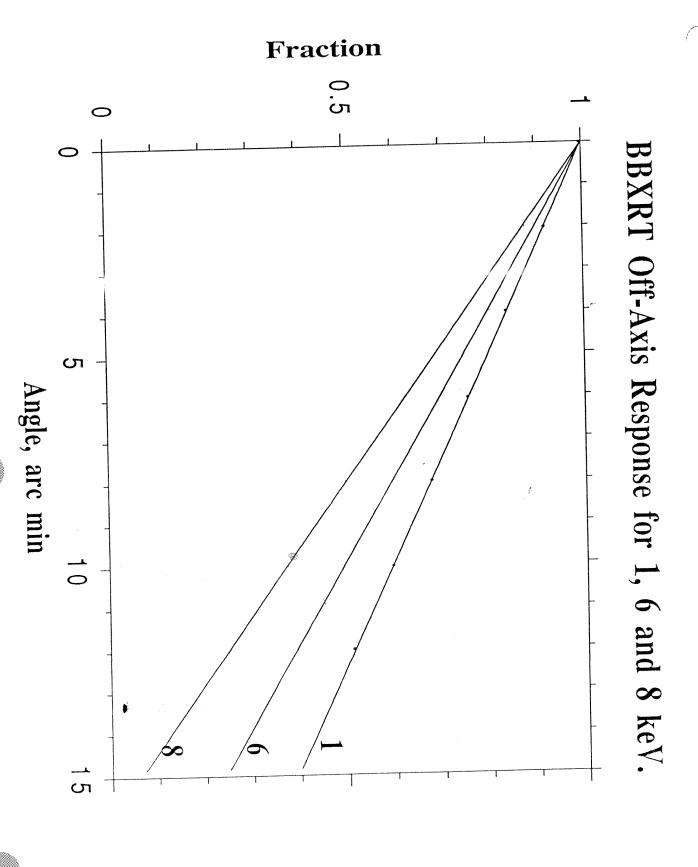
Date: 22 February 1991

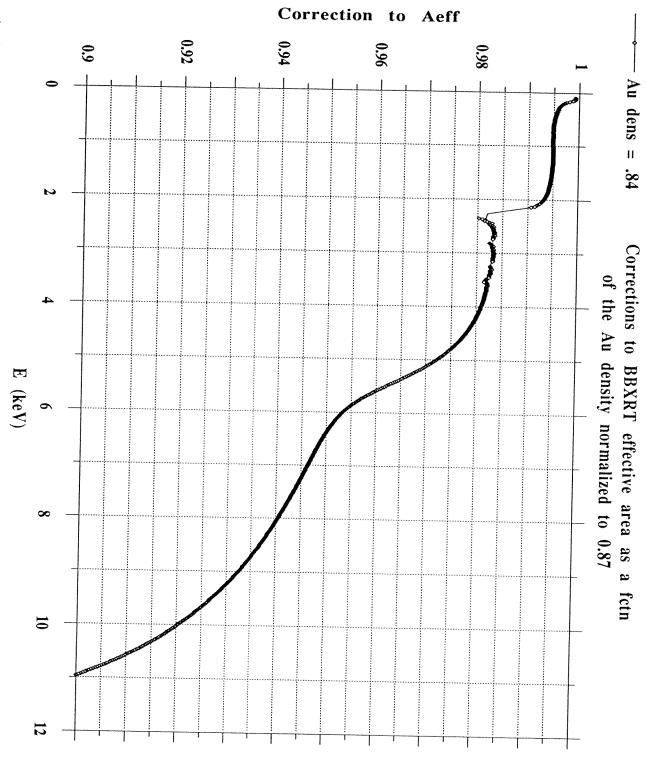
Subject: Pixel Orientation - Revisited (with revised Figure)

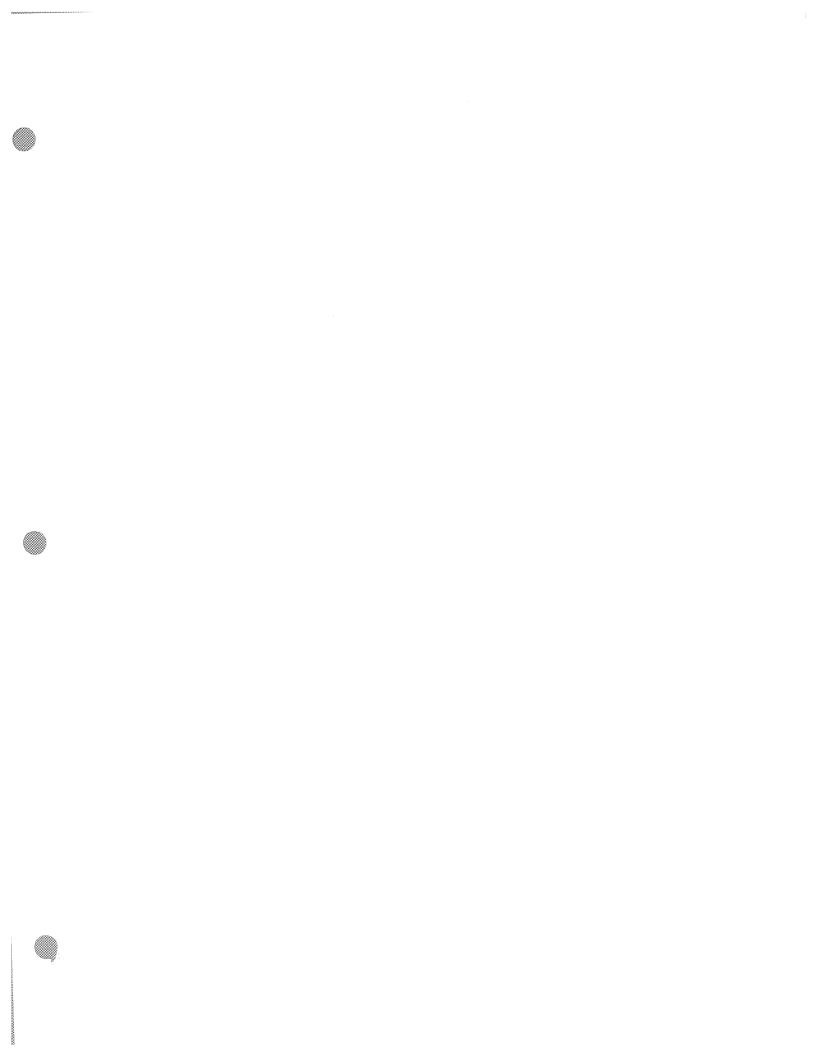
In a previous memo, I gave the orientation of the BBXRT X-ray pixels and camera in terms of Shuttle coordinates. One of the statements in that memo was misleading in that it gave the orientation of the pixels that would be observed if you were looking from behind the detectors out towards the sky. This does not mean that this is how the detectors project onto the sky, since the X-rays have to go through a mirrors that invert images. The actual orientation on the *celestial sphere* is shown in the attached figure. The angle  $\phi$  is the rotation angle given in the aspect solutions. When  $\phi$  is zero, pixels A4 and B2 are in the direction of increasing declination. To get the proper orientation, you put the detector on the center of the aspect solution and rotate the detectors counter-clockwise by an angle  $\phi$ .

------ R.A.

Fraction 0.5 0 BBXRT Off-Axis Response for 1, 6 and 8 keV. S Angle, arc min 10 5







From: LHEAVX::SWANK 5-OCT-1991 10:49:10.99

To: LHEAVX::WEAVER

CC:

Subj: RE: sun4new xspec version

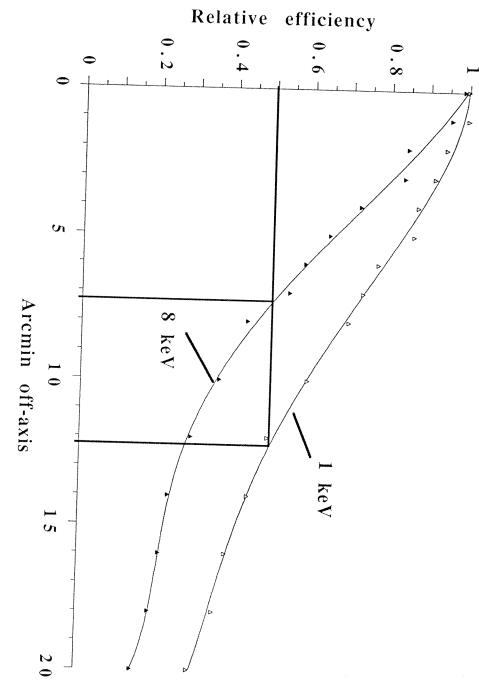
Kim,

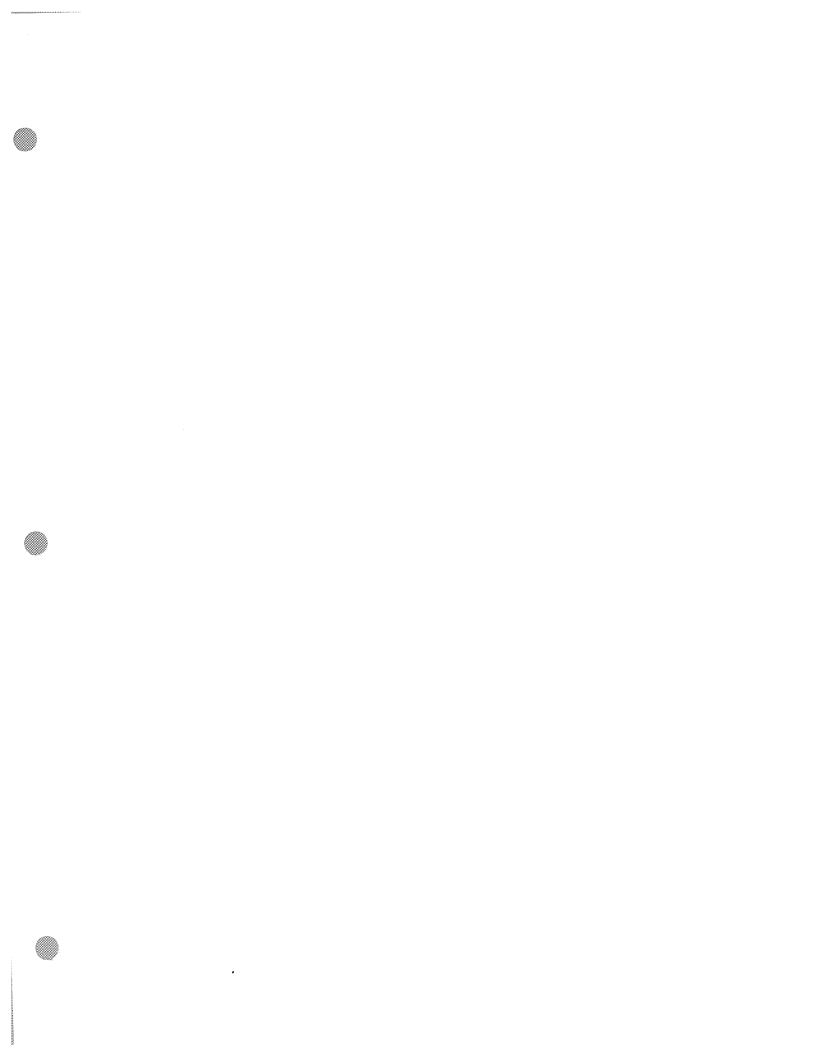
I talked to Pete Thurs. (I think it was, and thought he might have then taken it up with you, but I guess everybody was busy.) He remembered when I asked him, that he had "tweaked" the area at the gold edge to match the data when Keith had shown him it was wrong. I am a little uncomfortable about it and trust it is so big an effect and so different from the calibration line indicators, that it is not a question of gain being VERY off. I am not sure of the best way to "tweak" it. He isn't in yet and unless my unsociability wins, I won't be here this afternoon either.

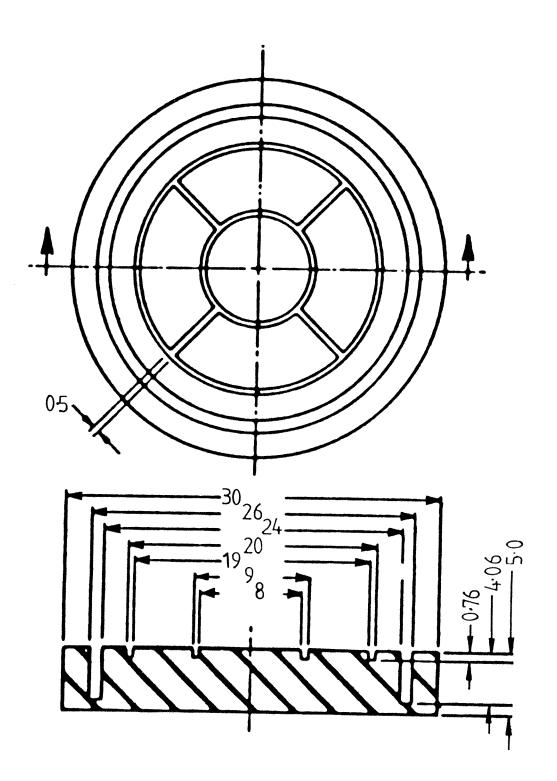
Damian and I had to tweak the Ni edge for the Einstein mirror for the SSS response. But the Bragg crstal experiment saw the same effect, so we felt vindicated. However the direction was the opposite, the edge dropped at lower energy instead of higher! - Jean

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BBXRT Mirror Off-axis Response







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Table x: Fractional Power in pixels as function of angle and azimuth

On-axis	Azimuth	PIX 0	PIX 1	PIX 2	PIX 3	PIX 4	
$\overline{\text{angle}}$				_	1 121 0	11114	Observed
0.00	0.00	0.762	0.057	0.060	0.061	0.000	Fraction
1.00	0.00	0.706	0.104	0.043	$0.061 \\ 0.042$	0.060	0.692
2.00	0.00	0.380	0.269	0.046	0.042 $0.046$	0.105	0.636
3.00	0.00	0.138	0.396	0.040	0.046 $0.032$	0.259	0.412
4.00	0.00	0.048	0.449	0.032	0.032 $0.023$	0.402	0.407
5.00	0.00	0.021	0.476	0.020	0.023 $0.013$	0.461	0.441
6.00	0.00	0.015	0.482	0.014	0.013	0.476	0.451
7.00	0.00	0.010	0.481	0.010	0.009 $0.007$	0.484	0.441
8.00	0.00	0.008	0.502	0.007		0.496	0.394
9.00	0.00	0.007	0.490	0.005	0.006	0.479	0.302
0.00	22.50	0.766	0.058	0.060	0.006	0.491	0.177
1.00	22.50	0.712	0.117	0.000 $0.048$	0.059	0.057	0.689
2.00	22.50	0.373	0.390	0.048	0.040	0.083	0.634
3.00	22.50	0.094	0.749	0.000	0.042	0.135	0.421
4.00	22.50	0.029	0.866	0.031 $0.019$	0.020	0.106	0.569
5.00	22.50	0.013	0.910	0.013	0.010	0.076	0.735
6.00	22.50	0.007	0.938	0.013	$0.006 \\ 0.004$	0.059	0.790
7.00	22.50	0.005	0.950	0.006	0.004 $0.003$	0.043	0.804
8.00	22.50	0.004	0.957	0.006	0.003	0.036	0.762
9.00	22.50	0.008	0.929	0.008	0.002 $0.003$	0.031	0.623
0.00	45.00	0.757	0.062	0.061	0.003 $0.059$	0.052	0.279
1.00	45.00	0.705	0.131	0.066	0.039 $0.036$	0.062	0.688
2.00	45.00	0.370	0.435	0.079	0.035	0.063	0.635
3.00	45.00	0.087	0.799	0.051	0.035 $0.016$	0.082	0.438
4.00	45.00	0.024	0.905	0.032	0.016 $0.009$	0.047	0.615
5.00	45.00	0.012	0.939	0.032 $0.023$		0.031	0.795
6.00	45.00	0.008	0.956	0.023 $0.017$	0.005	0.022	0.849
7.00	45.00	0.004	0.968	0.017	0.003	0.017	0.848
8.00	45.00	0.003	0.970	0.013	0.002	0.013	0.791
9.00	45.00	0.006	0.951	0.012	0.002 $0.001$	0.013 $0.022$	$0.647 \\ 0.290$

Notes:

Component 1:  $\sigma = 1.80$ , power = 0.670 ; Component 2:  $\sigma = 5.80$ , power = 0.330.

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From:

LHEAVX::WEAVER

7-MAY-1991 14:33:51.22

To:

@[KSMALE]XRAY.DIS

CC:

Subj:

BBXRT data analysis note #6

## Off-axis Response matrices

As promised, a first guess at off-axis responses is now available. The program to generate these (called bbxrtrsp) is located on the suns. To run it type bbxrtrsp from your directory. It will prompt you for the detector, an output file prefix, and the off-axis angle (in arcminutes).

You can now (with reasonable certainty):

- -- Analyze a0 data for sources located off-axis.
- -- Begin to analyze outer pixel data for on and off-axis sources.

The program is not yet set up to deal with the following:

- 1) Extended sources.
- 2) Corrections for gold layer on B detector.
- 3) Adding multiple pixels together (i.e. averaging the responses.)
- 4) I have not tried to correct the problems around the Gold edge, and it is highly probable that this effect may become worse off-axis.

## Proceed with Caution:

It is important to remember that adding multiple pixels together may create problems at this stage. I have not yet investigated whether there are differences between the outer pixels. Presently, I am most suspicious of A3. It gives a steep slope for the crab and predicts the wrong off-axis angle for cyg x-2.

Also, there is still a 5-8% 'bump' in the Crab residuals between 5-8 keV in some of the outer pixels.

## A Final Note:

I would greatly appreciate it if anyone who has both on and off-axis

data could quickly look at all of their data with the appropriate responses and let me know what the discrepancies are between a0 and outer pixel fits. It is important that I have as much information as possible on any problems since we are so limited on off-axis calibration targets.

Thanks,

-Kim.

